

AUTODESK® MOTIONBUILDER™

Autodesk® MotionBuilder™ 7.5 software is a world leading productivity solution for high volume 3D character animation. Designed to tackle the challenges of working with motion capture, the software features real-time productivity tools to realize ideas for sophisticated 3D characters in next-generation game pipelines. Autodesk MotionBuilder software caters to a range of users, from independent digital artists to large-scale production studios. MotionBuilder is part of Autodesk's complete 3D animation portfolio, which also includes the Autodesk® 3ds Max®, Maya®, HumanIK™, and FBX® products.

Key New Features & Enhancements

MotionBuilder software includes real-time architecture, animation layering, a unified *Story Timeline* development environment, instant retargeting of animation data, the ability to stream and record live data, and integration into Autodesk 3ds Max and Maya workflows. Key additions to MotionBuilder 7.5 are:

- New keyframe centric workflows that streamline the process of keyframe animation, including advanced editing of animation from within the timeline environment, a re-architected Undo system and enhanced posing and mirroring of character extensions
- Increased interoperability with content creation applications such as Autodesk 3ds Max and Maya
- Quicker setup and animation of a wider range of character types (such as birds and dinosaurs) with inverse knee and elbow support for non-traditional characters
- Easy transfer of mirrored poses of one character extension to another
- Fast set up of complex multiple character interactions, allowing for advanced manipulation and animation of characters that have interdependencies between their full body rigs. This is particularly useful for fighting, wrestling, prop-handling, and other instances where multiple characters and props need to be manipulated in unison

Pricing & Availability

Autodesk MotionBuilder 7.5 is already available to MotionBuilder Platinum Members. The software is expected to become available worldwide in late March 2006. MotionBuilder 7.5 software suggested retail pricing (SRP), including one year of Platinum Membership, remains unchanged from version 7. MotionBuilder 7.5 (node-locked) SRP is US \$4,195* and MotionBuilder 7.5 (floating) SRP is US \$4,795* in North America. MotionBuilder software is available for both the Windows® and Mac OS® X operating systems.

** International and reseller pricing may vary*

For additional MotionBuilder 7.5 product details, please visit: www.autodesk.com/motionbuilder

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